

9/17/15 Pre-Class Work

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Please indicate which course you are taking. *

- CS61 (College)
- CSCIE-61 (Extension)

Garbage Collection

C is not a garbage collected language so if programs do not call free explicitly there is no way that memory can be reclaimed. *

- True
- False


Check all the things below that make our garbage collector conservative. *

- If you have variables on your stack that contain values that look like pointers into malloc'd regions, those regions will get marked in-use.
- If you have global variables that contain values that look like pointers into malloc'd regions, those regions will get marked in-use.
- If you have values in malloc'd regions that look like pointers into malloc'd regions, those regions will get marked in-use.
- It doesn't run very often.

Which of the following is not a shortcoming of the collector discussed in the video? *

- It might mark regions in-use that are not actually in-use.
- It might free things that it shouldn't.
- It isn't being called all the times it should.
- It's not terribly efficient at searching whether a value is part of a malloc'd region.
- It requires a great deal of code.
- It probably looks up NULL in the malloc'd regions a lot.

Were you surprised by how the amount of code it took to implement the garbage collector? *

- Yes 
- No

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